UI/UX Designer

Keshav Mundhe

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Summary

UI/UX Design Intern candidate (B.Tech 2026) with hands-on experience in user research, wireframing, prototyping, and usability testing for web and mobile products. Proficient in Figma and design systems, with frontend development knowledge (HTML, CSS, JavaScript) that supports smooth developer collaboration.

Education

Guru Nanak Institute of Technology, Nagpur — ***July 2023 - May 2026***

Bachelor of Technology - Rashtrasant Tukadoji Maharaj Nagpur University — ***CGPA - 7.24***

Government Polytechnic Jintur, Parbhani — ***July 2020 - May 2023***

Diploma in Computer Engineering -Maharashtra State Board of Technical Education — ***CGPA - 7.36***

Technical Skills

UX Process: User Research, User Flows, Information Architecture, Wireframing, Prototyping, Usability Testing, Interaction Design, Brainstorming, Feedback analysis, Cross-functional collaboration, Personas, journey mapping, heuristic evaluation

UI & Systems: Mockups / UI mockups, Style guides, Feedback analysis, Web and mobile, Typography, Color Theory, Visual Hierarchy, Design Systems, Components, UI Patterns, High-Fidelity Design

Development Skills : HTML, CSS, JavaScript, Android Development (XML, Java)

Tools : Figma, FigJam, VS Code, Android Studio

Experience

UI/UX Designer Intern, KauROs | **Aug 2026 - Currently Working**

- Designed wireframes, prototypes, and UI mockups in Figma for web and mobile interfaces
- Collaborated with developers and product managers to implement design solutions
- Maintained consistency using design systems and style guides
- Analyzed user feedback and requirements to improve usability

Project

Golden Hour — Coffee Pre-Order & Reorder App - *Role: UI/UX Designer, Product Designer*

Users faced long waiting times, limited customization, and no convenient pre-ordering option. I conducted user research and analyzed the existing ordering journey to identify usability pain points. I then created user flows, wireframes, responsive UI mockups, and an interactive prototype in Figma. I built a reusable component library and applied consistent visual hierarchy, typography, and spacing as part of a design system.

Impact:

- Simplified the ordering flow to reduce steps and friction for pre-ordering and reordering
- Usability testing feedback showed noticeably higher satisfaction with the new flow
- Users engaged more with the app during testing sessions, spending more time exploring customization options

Casestudy Figma Prototype

StayNagpur — Two-Sided Rental Discovery Platform - *Role: UI/UX Designer*

Students and newcomers moving to a new city often struggle to find trusted and verified accommodation. I conducted user interviews with students to understand their pain points and expectations, then defined user flows and information architecture for two user groups: renters (Find a Room) and property owners (List a Room). I designed wireframes, high-fidelity UI mockups, cards, forms, and navigation for web and mobile, creating a two-sided platform that connects both sides in one place. I designed an application with two main sections:

1. Find a Room (For Students/Users) - Browse available rooms, PGs, apartments
2. List a Room (For Owners) - Add property details , This creates a two-sided platform that connects both users in one place.

Impact:

- Simplified the room-listing process for owners and made room discovery easier for renters
- Reduced confusion for both sides of the platform
- Feedback from testing indicated users found it easier to find suitable rooms and felt more confident completing listings

Figma Prototype

Dual Portfolio — Designer + Developer Portfolio Website - *Role: UI/UX Designer*

Recruiters and clients often need to review both design and development work quickly, so I designed a portfolio that serves both. I defined the information architecture and content hierarchy so visitors can scan projects easily, then created wireframes, high-fidelity screens, and an interactive prototype in Figma. I built the site with HTML, CSS, and JavaScript, applying responsive design and accessibility best practices across devices.

Impact:

- Restructured the site's content hierarchy to make it easier for recruiters and clients to quickly scan both design and development work
- Made the portfolio feel more credible and easier to navigate through clearer structure and testimonials
- Encouraged visitors to explore more projects

Figma Prototype